



FTGDCA Temporary By-Law/Playing Condition 2026/2027 - Trial of Earlier Match Start Times

As per the FTGDCA Rules Meeting and AGM the member clubs have agreed to conduct a trial period for the start times of matches for the 2026/2027 season. This trial period will be conducted for the period commencing Round 1 through to 3 completed consecutive rounds). Example: Round 1 washed out/cancelled, then round 2 will be the first round and will continue until 3 consecutive rounds have been completed.

The trial start times as are follows.

Premier and Premier Reserve Divisions

	PREMIER AND PREMIER RESERVE			
	1 day game Premier Division	1 day Premier Division tea break	2 day Game Premier Divisions	2 day game Premier Division tea break
Pre Daylight Savings	12:15pm - 6:00pm	3:00pm - 3:20pm	12:15pm - 6:00pm	3:00pm - 3:20pm
Daylight Savings	12:15pm - 6:00pm	3:00pm - 3:20pm	12:15pm - 6:00pm	3:00pm - 3:20pm

Community Grade Divisions

	COMMUNITY CRICKET			
	1 day games Community Divisions	1 day games Community Division Tea break	2 Day Games Community Division	2 day games Community Division Tea break
Pre Daylight Savings	12:30pm - 6:00pm	3:00 - 3:20	12:30pm	3:00 - 3:20
Daylight Savings	12:30pm - 6:00pm	3:00 - 3:20	12:30pm	3:00 - 3:20

All other match conditions, including overs, intervals and playing conditions, shall remain unchanged except where they are necessarily affected by the earlier commencement. Clubs must ensure grounds, facilities, scorers, umpires and players are available for the revised commencement time.

At completion of trial

At the completion of the trial, the Executive shall review feedback from clubs, umpires and relevant committees before determining whether to recommend a permanent amendment to the Senior Rules.

Unless a permanent rule amendment is adopted by the Association in accordance with the Constitution, the official match commencement time shall automatically revert to the time prescribed in Rule 2.2.1, 2.2.4, 2.2.3, 2.2.4.1

Other impacted rule changes during the trial period with changes in red

Trial period changes to 2.2.1 - 40 over one day games

2.2.1 (v) Bowlers are allowed a maximum 8 overs. Wickets lost by compulsory retirement deemed retired not out. All grades without official FTGDCA umpires - The team bowling first has until **2.30 pm** (**3.00 pm** daylight savings time) to complete 40 overs and, if not completed by this time, the number of overs completed by **2.30 pm** (**3.00 pm** daylight savings time) shall be bowled to the team batting second

Grades with Official FTGDCA Umpires – Where the team bowling first has not commenced its 40th over by **2.30 pm** (**3.00** pm daylight savings time) they will automatically forfeit the match.

2.2.1 (f) The team batting second shall receive the same number of overs. Where this scenario occurs and the team bowling second has not commenced its 40th over by **5:30pm** (non day light Savings time) or **6:00pm** (daylight savings time) they will automatically forfeit the match.

2.2.1 (viii) However, if bad weather causes stoppages in play or a team is dismissed prior to 40 overs the following variations shall be observed: a) If a total of 15 minutes is lost in either innings and no decision is reached by **6.30 pm**, the game shall be drawn. Umpires need to be in place by **6:30pm** for the last over to be bowled b) The team batting first, if not dismissed, shall have its innings compulsorily closed after 40 overs have been bowled. c) Tea to be taken at the completion of the first innings. c) NOTE - No reduction of overs due to adverse weather but play may continue until **6.30 pm**.

2.2.1 (xi) Should there be no play permitted in Premier and Premier Reserve Divisions due to inclement weather in one day games by **2.00 pm** tea will be taken and a T20 match (under T20 rules in this handbook) shall commence no later than **3.00 pm**. These matches will replace the one day game and count for match points and any decision to do so will be made by the Senior Executive Committee on the day. White cricket balls and full coloured clothing to be utilised in Premier and Premier Reserve Divisions whilst red cricket balls are to be used in all other grades.

Trial changes to rule 2.2.3 two day games during the trial period) .

For Premier and Premier Reserve Divisions is to commence at 12:15pm with a tea break from 3:00pm to 3:20pm For all Community Cricket Divisions play is to commence at 12:30pm with a tea break from 3:00pm to 3:20pm

2.2.3(ii) The batting team on either day is entitled to bat for 80 overs (Premier and Premier Reserve Divisions) or 70 overs for all other grades, after which the innings shall be compulsorily closed and the days play concluded. On any day play must conclude no later than 6.00 pm. In an uninterrupted days play, a team failing to bowl 80 overs (Premier and Premier Reserve Divisions) or 70 overs (All Other Grades) by 6.00 pm shall forfeit

2.2.3 (iii) If twenty minutes or more is lost on the first day, play may continue until 6:30 pm (Premier and Premier Reserve Divisions) or 6.15 pm (All Other Grades) and the batting team can bat into the second day for a maximum of 80 overs (Premier and Premier Reserve Divisions) or 70 overs (all other grades) in the innings. If the side batting second receives 80 overs (Premier and Premier Reserve Divisions) or 70 overs (all other grades) by 6.30 pm (Premier and Premier Reserve Divisions) or 6.15 pm (All Other Grades) then a result will be achieved. If no decision is reached the result shall be a drawn game. If more than twenty minutes are lost on the second day, no declaration applies, however play can continue until 6.30 pm (Premier and Premier Reserve Divisions) or 6.15 pm (All Other Grades) until a result has been achieved, whichever occurs first.

2.2.3 (v) Balance of Overs (Premier and Premier Reserve Divisions) Rain affected. Where rain interrupts play on the first day and the team batting on the first day has not been dismissed, they are entitled to bat on the second day to complete the balance of their overs unless otherwise dismissed. The side batting second is then entitled to receive their 80 overs on the second day, and play can continue until no later than 6:30pm in order for those overs to be faced. When this scenario arises, this rule supersedes 2.2.3(iv) and 2.2.3(xiii).

2.2.3 (xiii) For the purposes of rule 2.2.3 should there be an interruption to play for any reason and that interruption remains in force at 6.00 pm, play is allowed to resume after interruption of rain until 6:30pm or the overs are completed for the day. Umpires need to be in place by 6:30pm for the last over to be bowled.

2.2.3 (vi) Balance of overs – (Premier and Premier Reserve Divisions) Where the team batting first is dismissed on the first day with no more than seven (7) overs remaining , (e.g. 73 overs completed), the team batting second then has the option to either, conclude the days play or commence the first innings, the team batting second on the first day must at 5.30 pm make the decision to either use the balance of overs to 80 after 5.30 pm or the days play shall conclude. There will be a 10-minute period between change of innings.

2.2.3(vii) Balance of Overs – (All Other Grades) Where the team batting first is dismissed on the first day with no more than seven (7) overs remaining , (e.g. 64 overs bowled), the team batting second then has the option to either, conclude the days play, play time through to 5.45 pm or the balance of the days overs. The team batting second on the first day must at 5.45 pm make the decision to either use the balance of overs to 70 after 5.45 pm or the days play shall conclude. There will be a 10-minute period between change of innings.

2.2.3(viii) Should both teams be dismissed prior to 5.45 pm on the second day, play will cease no later than 5.45 pm or a when a full days allotment of overs have been bowled, whatever come first.